
BigDoorKit Documentation

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BigDoorKit provides a pure python interface for BigDoor's REST API.

The [BigDoor](#) Platform allows developers to create and manage a virtual economy and meta-games for non-game websites. The process of adding a meta-game layer to a website is commonly known as “gamification”.

CHAPTER 1

Installation

BigDoorKit is available on pypi and can be installed with your favorite package installer. To install via easy_install:

```
easy_install -U bigdoorkit
```


CHAPTER 2

Basic Usage

The `bigdoorkit` client requires your app key and secret key as provided by BigDoor:

```
>>> from bigdoorkit import Client  
>>> client = Client(app_secret, app_key)
```

The client instance can then be used to access any of the endpoints mentioned in the [BigDoor documentation](#) (requires signup).

Note: The Client object provided by `bigdoorkit` allows you to discard the “boilerplate” section of the REST URLs shown in the BigDoor documentation. This means that instead of using `/api/publisher/[app_key]/currency_type` as the `endpoint` parameter, you should pass the relative endpoint, i.e. `currency_type`.

Since the `currency_type` endpoint is managed entirely by BigDoor you should be able to make the following request and get the same results without having to set up any information in your economy:

```
>>> currency_types = client.get('currency_type')  
>>> from pprint import pprint  
>>> pprint(currency_types)  
[ [ {u'can_be_cross_publisher': 0,  
      u'can_be_purchased': 1,  
      u'can_be_rewarded': 0,  
      u'created_timestamp': 1263933875,  
      u'description': None,  
      u'has_dollar_exchange_rate_integrity': 1,  
      u'id': 1,  
      u'modified_timestamp': 1263933875,  
      u'read_only': 0,  
      u'resource_name': u'currency_type',  
      u'title': u'Purchase'},  
    {u'can_be_cross_publisher': 0,  
     u'can_be_purchased': 0,  
     u'can_be_rewarded': 1,  
     u'created_timestamp': 1263933875,  
     u'description': None,  
     u'has_dollar_exchange_rate_integrity': 1,  
     u'id': 2,  
     u'modified_timestamp': 1263933875,  
     u'read_only': 0,  
     u'resource_name': u'currency_type',  
     u'title': u'Purchase'} ]
```

```
u'description': None,
u'has_dollar_exchange_rate_integrity': 0,
u'id': 2,
u'modified_timestamp': 1263933875,
u'read_only': 0,
u'resource_name': u'currency_type',
u'title': u'Reward'},
{u'can_be_cross_publisher': 0,
u'can_be_purchased': 1,
u'can_be_rewarded': 1,
u'created_timestamp': 1263933875,
u'description': u '',
u'has_dollar_exchange_rate_integrity': 0,
u'id': 3,
u'modified_timestamp': 1264002256,
u'read_only': 0,
u'resource_name': u'currency_type',
u'title': u'Hybrid'},
{u'can_be_cross_publisher': 1,
u'can_be_purchased': 0,
u'can_be_rewarded': 0,
u'created_timestamp': 1263933875,
u'description': None,
u'has_dollar_exchange_rate_integrity': 1,
u'id': 4,
u'modified_timestamp': 1263933875,
u'read_only': 0,
u'resource_name': u'currency_type',
u'title': u'\xdcber'}],
{ })
```

To get a specific object you simply add a valid ID to the endpoint:

```
>>> reward_type = client.get('currency_type/2')
>>> pprint(reward_type)
[{'can_be_cross_publisher': 0,
u'can_be_purchased': 0,
u'can_be_rewarded': 1,
u'created_timestamp': 1263933875,
u'description': u '',
u'has_dollar_exchange_rate_integrity': 0,
u'id': 2,
u'modified_timestamp': 1263933875,
u'read_only': 0,
u'resource_name': u'currency_type',
u'title': u'Redeemable Reward Currency'},
{ })]
```

CHAPTER 3

Contributing

To contribute to BigDoorKit's development, please head to the official [Github project page](#).